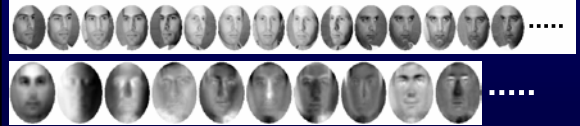


TensorFaces:

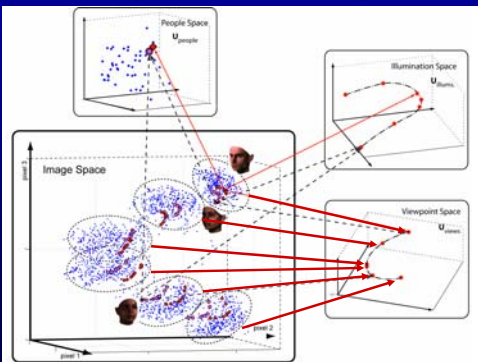
Multilinear Representation of Image Ensembles for Recognition and Compression

The Problem with Linear (PCA) Appearance Based Recognition Methods

- Eigenimages work best for recognition when only a single factor – e.g., object identity – is allowed to vary
- Natural images are the composite consequences of **multiple factors** (or modes) related to scene structure, illumination and imaging



Decomposition from Pixel Space to Factor Spaces



Multilinear Model Approach

- Non linear appearance based technique
- Appearance based model that explicitly accounts for each of the multiple factors inherent in image formation
- Multilinear algebra, the algebra of higher order tensors
- Applied to facial images, we call our tensor technique "TensorFaces" [Vasilescu & Terzopoulos, ECCV 02, ICPR 02]

TensorFaces vs Eigenfaces (PCA)

PIE Recognition Experiment	PCA	TensorFaces
Training: 23 people, 3 viewpoints (0,+34,-34), 4 illuminations Testing: 23 people, 2 viewpoints (+17,-17), 4 illuminations (center,left,right,left+right)	61%	80%
Training: 23 people, 5 viewpoints (0,+17,-17,+34,-34), 3 illuminations Testing: 23 people, 5 viewpoints (0,+17,-17,+34,-34), 4 th illumination	27%	88%

PIE Database (Weizmann)



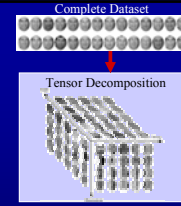
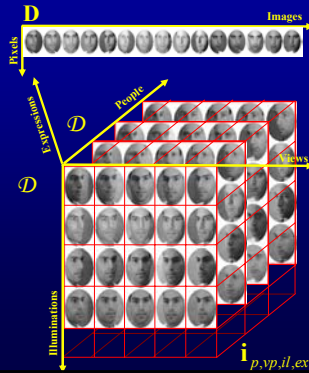
Data Organization

Linear/PCA: Data Matrix

- $R^{\text{pixels} \times \text{images}}$
- a matrix of image vectors

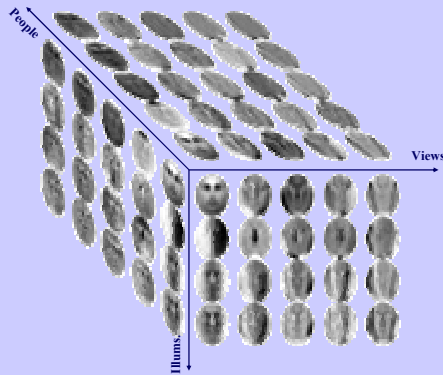
Multilinear: Data Tensor

- $R^{\text{people} \times \text{views} \times \text{illums} \times \text{express} \times \text{pixels}}$
- N-dimensional array
- 28 people, 45 images/person
- 5 views, 3 illuminations, 3 expressions per person



Learning Stage

Tensor Decomposition



Matrix Decomposition - SVD



- A matrix $D \in IR^{l \times k}$ has a column and row space
- SVD orthogonalizes these spaces and decomposes D

$$D = U_1 \Sigma U_2^T \quad (U_1 \text{ contains the eigenfaces})$$

- Rewrite in terms of *mode-n products*

$$D = \sum x_i U_1 x_2 U_2$$

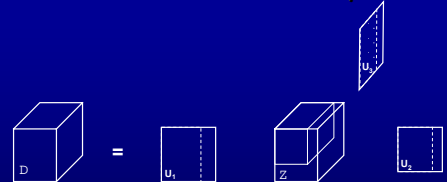
Tensor Decomposition

- \mathcal{D} is a n-dimensional matrix, comprising N-spaces
- N-mode SVD is the natural generalization of SVD
- N-mode SVD orthogonalizes these spaces & decomposes \mathcal{D} as the mode-n product of N-orthogonal spaces

$$\mathcal{D} = \mathcal{Z} x_1 U_1 x_2 U_2 x_3 U_3 x_4 \dots x_n U_n$$

- \mathcal{Z} core tensor; governs interaction between mode matrices
- U_n , mode-n matrix, is the column space of $D_{(n)}$

Multilinear (Tensor) Decomposition



$$\begin{aligned} \mathcal{D} &= \mathcal{Z} x_1 U_1 x_2 U_2 x_3 U_3 \\ &= \sum_{r_1=1}^{R_1} \sum_{r_2=1}^{R_2} \sum_{r_3=1}^{R_3} \sigma_{r_1 r_2 r_3} \mathbf{u}_{1,r_1} \circ \mathbf{u}_{2,r_2} \circ \mathbf{u}_{3,r_3} \end{aligned}$$

$$\text{vec}(\mathcal{D}) = (\mathbf{U}_3 \otimes \mathbf{U}_2 \otimes \mathbf{U}_1) \text{vec}(\mathcal{Z})$$

N-Mode SVD Algorithm

- For $n=1, \dots, N$, compute matrix \mathbf{U}_n by computing the SVD of the flattened matrix $\mathbf{D}_{(n)}$ and setting \mathbf{U}_n to be the left matrix of the SVD.
- Solve for the core tensor as follows

$$\mathcal{Z} = \mathcal{D} \times_1 \mathbf{U}_1^T \times_2 \mathbf{U}_2^T \cdots \times_n \mathbf{U}_n^T \cdots \times_N \mathbf{U}_N^T$$

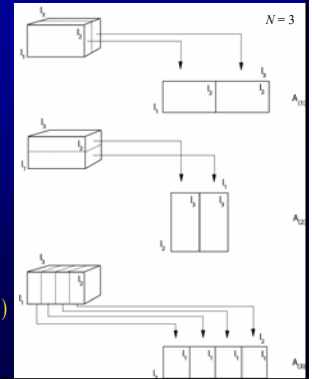
Multilinear (Tensor) Algebra

mode - n tensor flattening

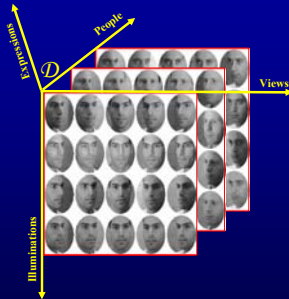
$$\mathcal{A} \in \mathbb{R}^{I_1 \times I_2 \times \cdots \times I_N}$$

flattening
= "matricize"

$$\mathbf{A}_{(n)} \in \mathbb{R}^{I_n \times (I_1 I_2 \cdots I_{n-1} I_{n+1} \cdots I_N)}$$



Facial Data Tensor Decomposition



$$\mathcal{D} = \mathcal{Z} \times_1 \mathbf{U}_{\text{people}} \times_2 \mathbf{U}_{\text{views}} \times_3 \mathbf{U}_{\text{illums.}} \times_4 \mathbf{U}_{\text{express.}} \times_5 \mathbf{U}_{\text{pixels}}$$

Computing $\mathbf{U}_{\text{views}}$



- $\mathbf{D}_{(\text{views})}$ - flatten \mathcal{D} along the view point dimension
- $\mathbf{U}_{\text{views}}$ - orthogonalize the column space of $\mathbf{D}_{(\text{views})}$

Computing $\mathbf{U}_{\text{pixels}}$



- $\mathbf{D}_{(\text{pixels})}$ - flatten \mathcal{D} along the pixel dimension
- $\mathbf{U}_{\text{pixels}}$ - orthogonalize $\mathbf{D}_{(\text{pixels})}$
- eigenimages

N-Mode SVD Algorithm

- For $n=1, \dots, N$, compute matrix \mathbf{U}_n by computing the SVD of the flattened matrix $\mathbf{D}_{(n)}$ and setting \mathbf{U}_n to be the left matrix of the SVD.
- Solve for the core tensor as follows

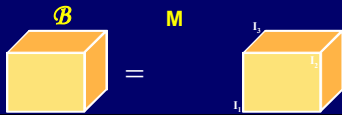
$$\mathcal{Z} = \mathcal{D} \times_1 \mathbf{U}_1^T \times_2 \mathbf{U}_2^T \cdots \times_n \mathbf{U}_n^T \cdots \times_N \mathbf{U}_N^T$$

Mode-n Product

- Mode-n product is a generalization of the product of two matrices
- It is the product of a tensor with a matrix
- Mode-n product of $\mathcal{A} \in \mathfrak{R}^{I_1 \times \dots \times I_n \times \dots \times I_N}$ and $\mathbf{M} \in \mathfrak{R}^{J_n \times I_n}$
 $\mathcal{B} \in \mathfrak{R}^{I_1 \times \dots \times I_{n-1} \times J_n \times I_{n+1} \times \dots \times I_N}$

$$\mathcal{B} = \mathcal{A} \times_n \mathbf{M}$$

$$(\mathcal{A} \times_n \mathbf{M})_{i_1 \dots i_{n-1} i_{n+1} \dots i_N} = \sum_n a_{i_1 \dots i_n i_{n+1} \dots i_N} m_{i_n i_n}$$



Multilinear (Tensor) Algebra

N-th order tensor $\mathcal{A} \in \mathfrak{R}^{I_1 \times I_2 \times \dots \times I_N}$

matrix (2nd order tensor) $\mathbf{M} \in \mathfrak{R}^{J_n \times I_n}$

mode-n product:

$$\mathcal{B} = \mathcal{A} \times_n \mathbf{M} \quad \text{where} \quad \mathbf{B}_{(n)} = \mathbf{M} \mathbf{A}_{(n)}$$

Eigenfaces vs TensorFaces

- Multilinear Analysis / TensorFaces:

$$\mathcal{D} = \sum x_1 \mathbf{U}_{\text{people}} x_2 \mathbf{U}_{\text{views}} x_3 \mathbf{U}_{\text{illums.}} x_4 \mathbf{U}_{\text{express}} x_5 \mathbf{U}_{\text{pixels}}$$

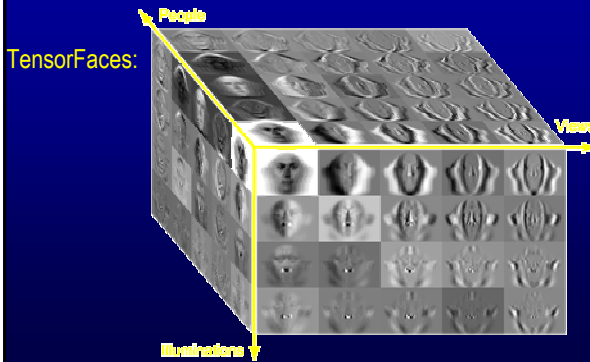
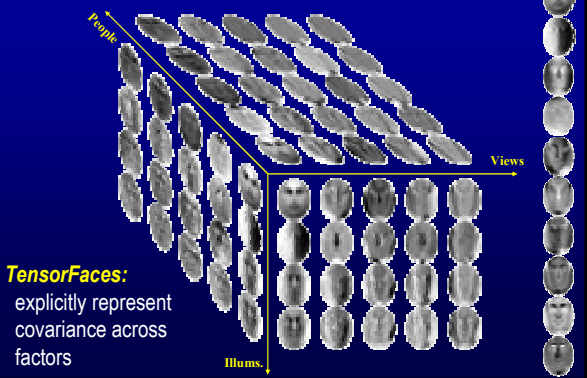
- Linear Analysis / Eigenfaces:

$$\mathbf{D}_{(\text{pixels})} = \mathbf{U}_{(\text{pixels})} \mathbf{Z}_{(\text{pixels})} (\mathbf{U}_{\text{express}} \otimes \mathbf{U}_{\text{illums.}} \otimes \mathbf{U}_{\text{views}} \otimes \mathbf{U}_{\text{people}})^T$$

data matrix basis matrix coefficient matrix

- TensorFaces subsumes Eigenfaces

TensorFaces: $\mathcal{B} = \sum x_5 \mathbf{U}_{\text{pixels}}$



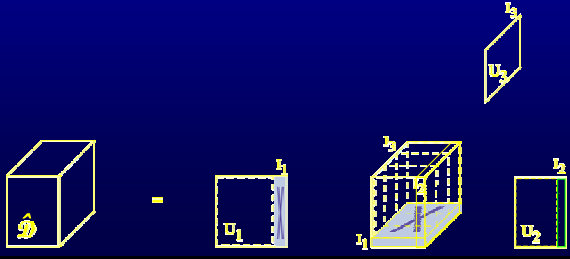
Strategic Data Compression = Perceptual Quality

- TensorFaces data reduction in illumination space primarily degrades illumination effects (cast shadows, highlights)
- PCA has *lower mean square error* but *higher perceptual error*

	TensorFaces	TensorFaces	PCA
Original	6 illum + 11 people param.	3 illum + 11 people param.	33 parameters
176 basis vectors	66 basis vectors	33 basis vectors	33 basis vectors

Dimensionality Reduction - Truncation

$$\|\mathcal{D} - \hat{\mathcal{D}}\|^2 \leq \sum_{i_1=R_1}^{I_1} \sigma_{i_1}^2 + \sum_{i_2=R_2}^{I_2} \sigma_{i_2}^2 \cdots + \sum_{i_N=R_N}^{I_N} \sigma_{i_N}^2$$



Iterative Multilinear Model - Dimensionality Reduction

$$e = \|\mathcal{D} - \sum x_1 \mathbf{U}_1 \times \dots \times x_n \mathbf{U}_n \times \dots \times x_N \mathbf{U}_N\| + \sum_{n=1}^N \lambda_n \|\mathbf{U}_n \mathbf{U}_n^T - \mathbf{I}\|$$

- Iterative data reduction approach:
 - Optimize mode per mode in an iterative way
 - Alternating Least Squares [Golub & Van Loan] improves data fit

Iterative Multilinear Model

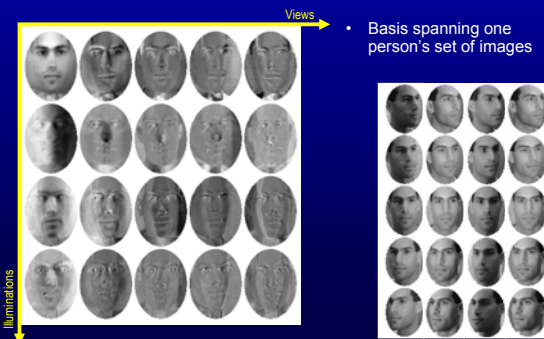
- Initialize $\mathbf{U}_1^0, \mathbf{U}_2^0, \dots, \mathbf{U}_N^0$:
 - Compute $\mathbf{U}_1, \mathbf{U}_2, \dots, \mathbf{U}_N$ using N-Mode SVD and
 - Truncate each mode matrix
- Iterate:
 - $\mathbf{U}_1^t = \underset{\mathbf{U}_1}{\text{D}} x_2 \mathbf{U}_2^{t-1} x_3 \cdots x_N \mathbf{U}_N^{t-1}$
 $\mathbf{U}_1^t = \text{svd}(\mathbf{U}_1^{t(1)})$
 - $\mathbf{U}_2^t = \underset{\mathbf{U}_2}{\text{D}} x_1 \mathbf{U}_1^t x_3 \mathbf{U}_3^{t-1} \cdots x_N \mathbf{U}_N^{t-1}$
 $\mathbf{U}_2^t = \text{svd}(\mathbf{U}_2^{t(2)})$
- $\mathcal{Z} = \underset{\mathbf{Z}}{\text{D}} x_1 \mathbf{U}_1^t x_2 \mathbf{U}_2^t x_3 \cdots x_N \mathbf{U}_N^t$

Construction of Projection Basis

- Multilinear decomposition allows for the construction of different basis depending on the application needs
 - Object Specific TensorFaces: person appearance model; eigenvectors span an individual's set of images
 - View Based TensorFaces
 - Recognition basis – basis maps an image into people parameter space, $\mathbf{U}_{\text{people}}$

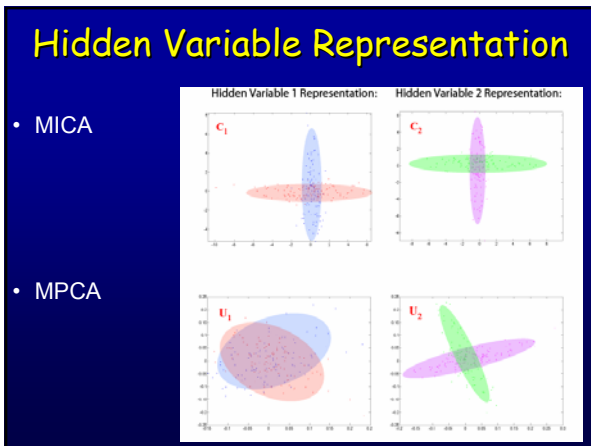
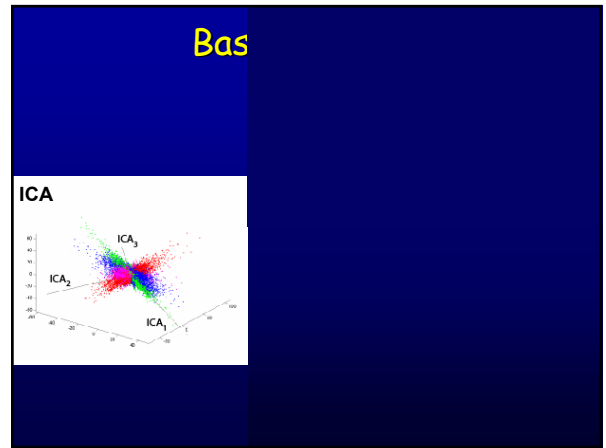
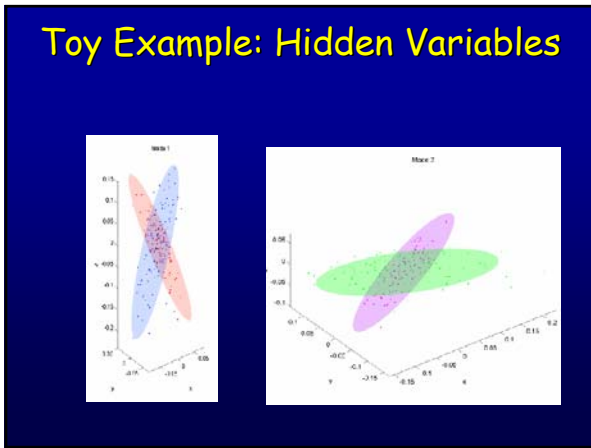
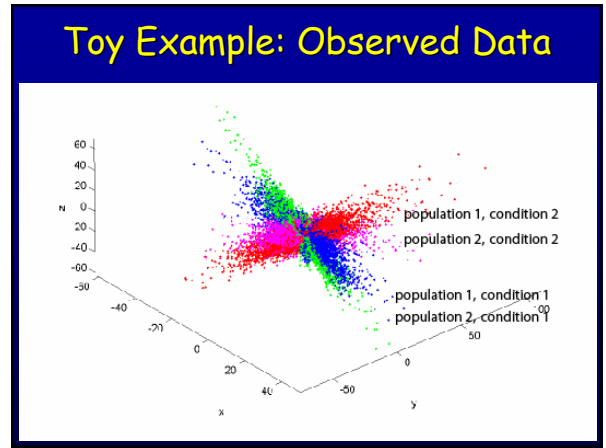
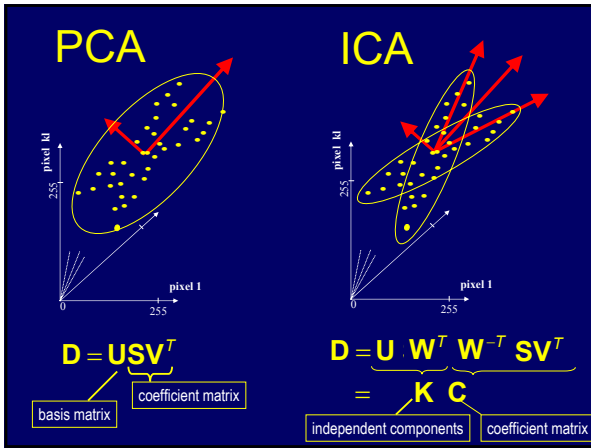
Person Specific TensorFaces

$$\mathcal{B} = \sum x_1 \mathbf{U}_{\text{peop.}} x_5 \mathbf{U}_{\text{pixels}}$$



Perspective on Our Face Recognition Approach

	Linear Models	Our Nonlinear (Multilinear) Models
2 nd -Order Statistics (covariance)	PCA Eigenfaces	Multilinear PCA TensorFaces
Higher -Order Statistics	ICA	Multilinear ICA Independent TensorFaces



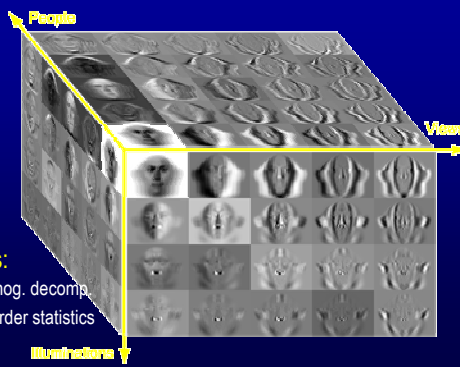
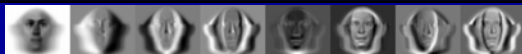
N-Mode ICA

- For $n=1, \dots, N$, compute matrix U_n by computing the SVD of the flattened matrix $D_{(n)}$ and setting U_n to be the left matrix of the SVD. Compute W_n^T using ICA. Our new mode matrix is K_n

$$D_{(n)} = U_n Z_{(n)} V_n^T = \underbrace{(U_n W_n^T)}_{K_n} W_n^{-T} Z_{(n)} V_n^T = K_n W_n^{-T} Z_{(n)} V_n^T$$
- Solve for the core tensor as follows
$$S = D \times_1 K_1^{-1} \times_2 K_2^{-1} \times \dots \times_n K_n^{-1} \times \dots \times_N K_N^{-1}$$

$$S = Z \times_1 W_1^{-T} \times_2 W_2^{-T} \times \dots \times_n W_n^{-T} \times \dots \times_N W_N^{-T}$$

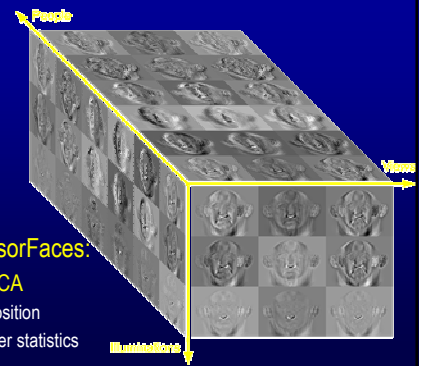
PCA:



TensorFaces:

- Multilinear orthog. decomp.
- Encodes 2nd order statistics

ICA:



Independent TensorFaces:

Multilinear ICA

- Multilinear decomposition
- Encodes higher order statistics