

## A Multilinear Algebraic Framework for Analysis, Recognition & Synthesis

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## Visual Computing

### *Image Science*

- Image synthesis
  - *Mathematical forward problem*
  - *Computer graphics*
- Image analysis
  - *Mathematical inverse problem*
  - *Computer vision*
- Image recognition
  - *Pattern recognition*
  - *Statistical machine learning*

## Why is Face Recognition Difficult?

### *Viewpoint changes*



## Why is Face Recognition Difficult?

### *Illumination Changes*



## Appearance-Based Recognition

### Recognition of 3D objects (faces) directly from their appearance in ordinary images

- PCA / Eigenimages:
  - [Sirovich & Kirby 1987]  
"Low Dimensional Procedure for the Characterization of Human Faces"
  - [Turk & Pentland 1991]  
"Face Recognition Using Eigenfaces"
  - [Murase & Nayar 1995]  
"Visual learning and recognition of 3D objects from appearance"

## Linear Algebra

### The algebra of vectors and matrices

- Traditionally of great value in image science
  - Fourier transform
  - Karhunen-Loeve transform (PCA)
  - Eigenfaces
- Linear methods model:
  - Linear operators over a vector space
  - Single-factor linear variation in image formation
  - The linear combination of multiple sources (ICA)

## Multilinear Algebra

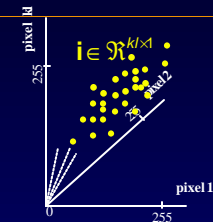
### The algebra of higher-order (>2) tensors

- A unifying mathematical framework for image science
- Natural images result from the interaction of multiple factors related to
  - scene geometry
  - illumination
  - imaging
- Multilinear algebra can explicitly represent multiple factors
  - Multilinear operators over a set of vector spaces
- Multilinear algebra subsumes linear algebra as a special case

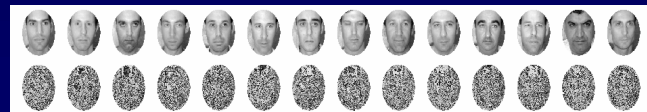
## Images



$I \in \mathcal{R}^{k \times l}$

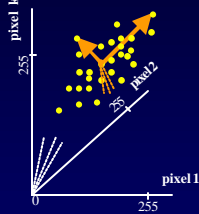


An image is a point in  $\mathcal{R}^{k \times l}$  dimensional space



## Eigenimages

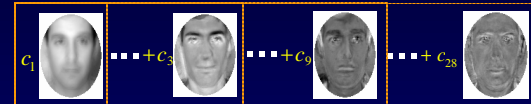
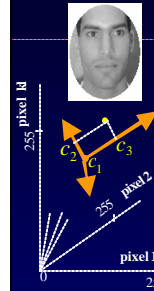
### Principal components (eigenvectors) of image ensemble



- Typically computed using the SVD Algorithm



## Linear Representation



Running Sum:



1 term

3 terms

9 terms

28 terms

## Eigenfaces

- Facial images



- Eigenfaces basis vectors capture the variability in facial appearance

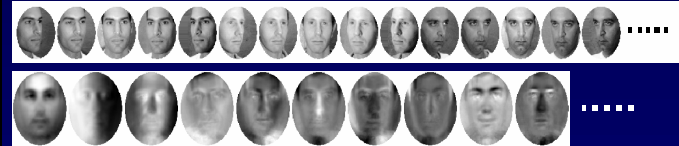


- Eigenfaces have been successful in simple facial recognition problem
  - i.e., frontal images with fixed illumination

## The Problem with Linear (PCA) Appearance-Based Recognition Methods

*Eigenimages work best for recognition when only a single factor – e.g., object identity – is allowed to vary*

- However, natural images are the consequence of **multiple factors** (or modes) related to scene structure, illumination and imaging



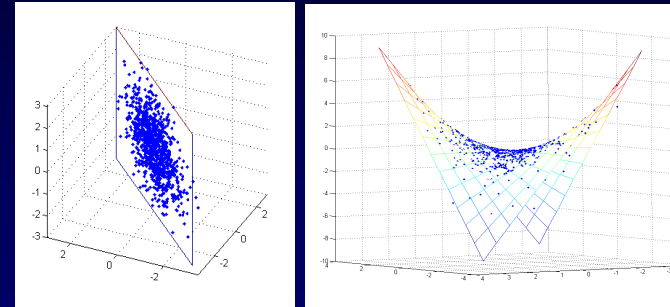
## Our Approach

[ Vasilescu & Terzopoulos, ECCV 02, ICPR 02, CVPR 03, CVPR 05 ]

### A *nonlinear* appearance-based technique

- Our appearance-based model *explicitly accounts* for each of the multiple factors inherent in image formation
- Multilinear algebra, the algebra of higher order tensors
- Applied to facial images, we call our tensor technique "TensorFaces"

## Linear vs Multilinear Manifolds



## Preliminary Recognition Results

[ Vasilescu & Terzopoulos, ICPR'02 ]

<i>PIE Recognition Experiment</i>	<i>PCA</i>	<i>TensorFaces</i>
<i>Training: 23 people, 3 viewpoints (0,+34, -34), 4 illuminations</i>	<b>61%</b>	<b>80%</b>
<i>Testing: 23 people, 2 viewpoints (+17, -17), 4 illuminations (center,left,right,left+right)</i>		
<i>Training: 23 people, 5 viewpoints (0,+17, -17,+34, -34), 3 illuminations</i>	<b>27%</b>	<b>88%</b>
<i>Testing: 23 people, 5 viewpoints (0,+17, -17,+34, -34), 4<sup>th</sup> illumination</i>		

## PIE Database (Weizmann)





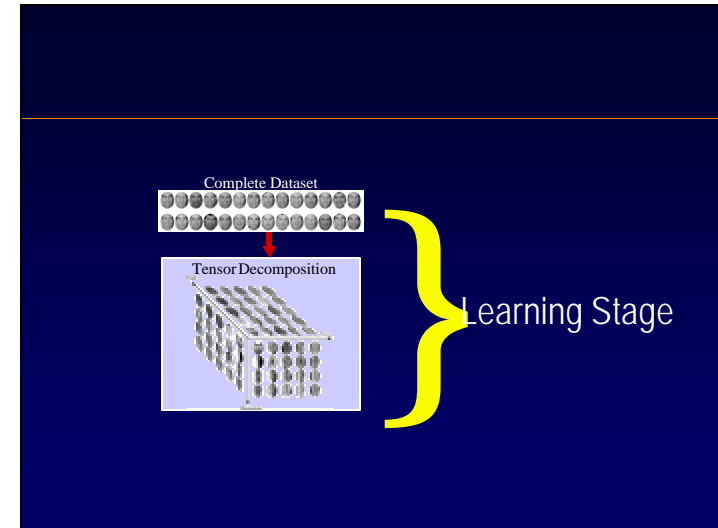
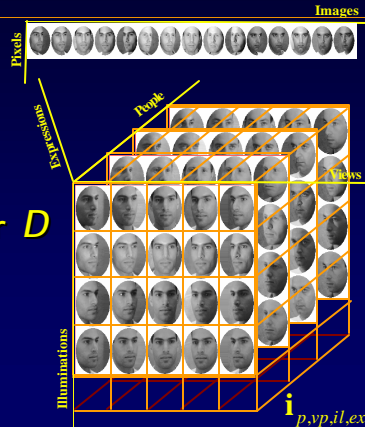
## Data Organization

### Linear/PCA: Data Matrix $D$

- $R^{\text{pixels} \times \text{images}}$
- a matrix of image vectors

### Multilinear: Data Tensor $D$

- $R^{\text{people} \times \text{views} \times \text{illums} \times \text{express} \times \text{pixels}}$
- N-dimensional matrix
- 28 people, 45 images/person
- 5 views, 3 illuminations, 3 expressions per person



## Background on Tensor Decomposition

- Factor Analysis:
  - Psychometrics, Econometrics, Chemometrics,...
- SVD:
  - [Eckart and Young, 1936] (Psychometrika)
  - “The approximation of one matrix by another of lower rank”
- 3-Way Factor Analysis:
  - [Tucker, 1966] (Psychometrika)
  - “Some mathematical notes on three mode factor analysis”
- N-Way Factor Analysis:
  - [Harshman, 1970] – Parafac
  - [Carroll and Chang, 1970] – Candecomp
  - [Kruskal, 1977]
  - [Kroonenberg and De Leeuw, 1980]
  - [Kapteyn, Neudecker, and Wansbeek, 1986]
  - [Franc, 1992]
  - [de Lathauwer, 1997]

## Matrix Decomposition - SVD



- A matrix  $D \in \mathfrak{R}^{l_1 \times l_2}$  has a column and row space
- SVD orthogonalizes these spaces and decomposes  $D$

$$D = U_1 S U_2^T \quad (u_1 \text{ contains the eigenfaces})$$

- Rewrite in terms of *mode-n products*

$$D = S \times_1 U_1 \times_2 U_2$$

## Tensor Decomposition

$D$  is a  $N$ -dimensional "matrix", with  $N$  spaces

- N-mode SVD is the natural generalization of SVD
- N-mode SVD orthogonalizes these spaces and decomposes  $D$  as the mode- $n$  product of  $N$ -orthogonal spaces

$$D = Z \times_1 \mathbf{U}_1 \times_2 \mathbf{U}_2 \cdots \times_n \mathbf{U}_n \cdots \times_N \mathbf{U}_N$$

- Core tensor  $Z$  governs interaction between mode matrices
- Mode- $n$  matrix  $\mathbf{U}_n$  spans the column space of  $\mathbf{D}_{(n)}$

## MultilineTensor Decomposition

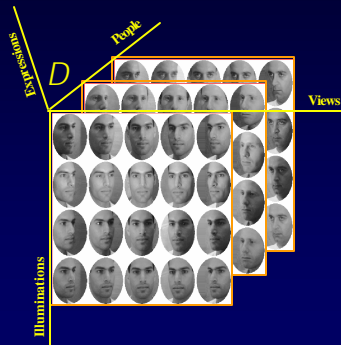


$$D = Z \times_1 \mathbf{U}_1 \times_2 \mathbf{U}_2 \times_3 \mathbf{U}_3$$

$$= \sum_{r_1=1}^{R_1} \sum_{r_2=1}^{R_2} \sum_{r_3=1}^{R_3} s_{r_1 r_2 r_3} \mathbf{u}_{1, r_1} \circ \mathbf{u}_{2, r_2} \circ \mathbf{u}_{3, r_3}$$

$$\text{vec}(D) = (\mathbf{U}_3 \otimes \mathbf{U}_2 \otimes \mathbf{U}_1) \text{vec}(Z)$$

## Facial Data Tensor Decomposition



$$D = Z \times_1 \mathbf{U}_{\text{people}} \times_2 \mathbf{U}_{\text{views}} \times_3 \mathbf{U}_{\text{illums.}} \times_4 \mathbf{U}_{\text{express}} \times_5 \mathbf{U}_{\text{pixels}}$$

## N-Mode SVD Algorithm

**Two steps:**

- For  $n = 1, \dots, N$ , compute matrix  $\mathbf{U}_n$  by computing the SVD of the flattened matrix  $\mathbf{D}_{(n)}$  and setting  $\mathbf{U}_n$  to be the left matrix of the SVD
- Solve for the core tensor as follows

$$Z = D \times_1 \mathbf{U}_1^T \times_2 \mathbf{U}_2^T \cdots \times_n \mathbf{U}_n^T \cdots \times_N \mathbf{U}_N^T$$

## Computing $U_{\text{pixels}}$



- $D_{(\text{pixels})}$  – flatten  $D$  along the pixel dimension
- $U_{\text{pixels}}$  – orthogonal column space of  $D_{(\text{pixels})}$   
– eigenimages

## Multilinear (Tensor) Algebra

Nth-order tensor  $A \in \mathfrak{R}^{I_1 \times I_2 \times \dots \times I_N}$

matrix ( $2^{\text{nd}}$ -order tensor)  $M \in \mathfrak{R}^{J_n \times I_n}$

mode- $n$  product:

$$B = A \times_n M \quad \text{where} \quad B_{(n)} = M A_{(n)}$$

## Mode- $n$ Product

- The mode- $n$  product is a generalization of the product of two matrices
- It is the product of a tensor with a matrix
- Mode- $n$  product of  $A \in \mathfrak{R}^{I_1 \times \dots \times I_{n-1} \times \dots \times I_{n+1} \times \dots \times I_N}$  and  $M \in \mathfrak{R}^{J_n \times I_n}$   
 $B \in \mathfrak{R}^{I_1 \times \dots \times I_{n-1} \times J_n \times I_{n+1} \times \dots \times I_N}$

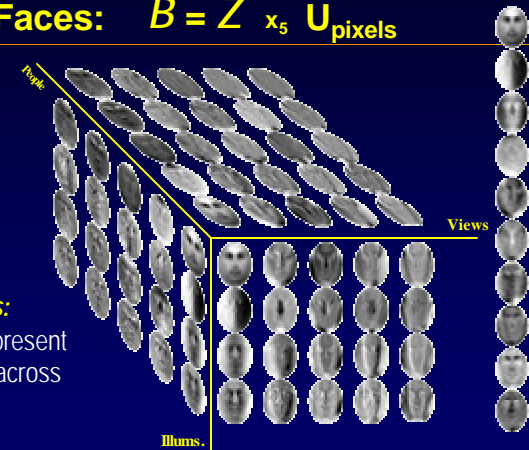
$$(A \times_n M)_{i_1 \dots i_{n-1} i_{n+1} \dots i_N} = \sum_{i_n} a_{i_1 \dots i_{n-1} i_n i_{n+1} \dots i_N} m_{i_n j_n}$$

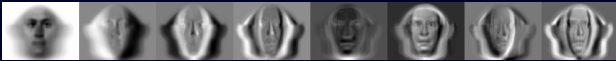
$$B = A \times_n M$$

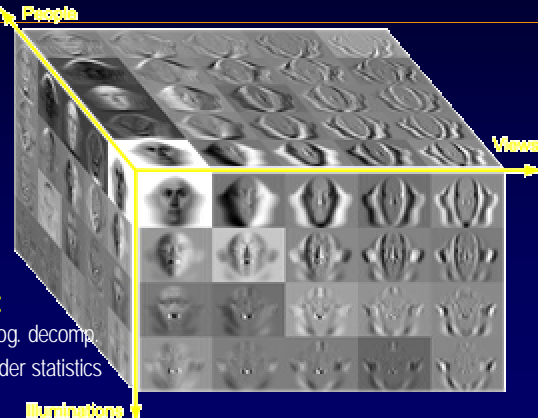


## TensorFaces: $B = Z \times_5 U_{\text{pixels}}$

**TensorFaces:**  
explicitly represent  
covariance across  
factors



PCA: 



TensorFaces:

- Multilinear orthog. decomp.
- Encodes 2<sup>nd</sup> order statistics

## TensorFaces Subsume Eigenfaces

### Multilinear Analysis / TensorFaces:

$$D = Z \times_1 \mathbf{U}_{\text{people}} \times_2 \mathbf{U}_{\text{views}} \times_3 \mathbf{U}_{\text{illums.}} \times_4 \mathbf{U}_{\text{express.}} \times_5 \mathbf{U}_{\text{pixels}}$$

### Linear Analysis / Eigenfaces:

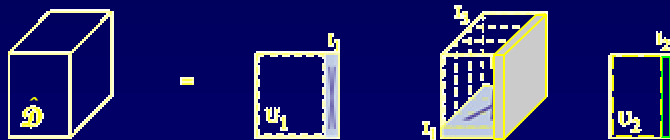
$$\underbrace{\mathbf{D}_{(\text{pixels})}}_{\text{data matrix}} = \underbrace{\mathbf{U}_{\text{pixels}}}_{\text{basis matrix}} \underbrace{\mathbf{Z}_{(\text{pixels})} (\mathbf{U}_{\text{express.}} \otimes \mathbf{U}_{\text{illums.}} \otimes \mathbf{U}_{\text{views.}} \otimes \mathbf{U}_{\text{people}})}_{\text{coefficient matrix}}^T$$

## Dimensionality Reduction

### Iterative dimensionality reduction approach:





- Optimize mode per mode in an iterative way
- Alternating Least Squares (ALS) algorithm improves data fit

$$\|D - \hat{D}\|^2 \leq \sum_{i_1=R_1}^{I_1} s_{i_1}^2 + \sum_{i_2=R_2}^{I_2} s_{i_2}^2 \dots + \sum_{i_N=R_N}^{I_N} s_{i_N}^2$$

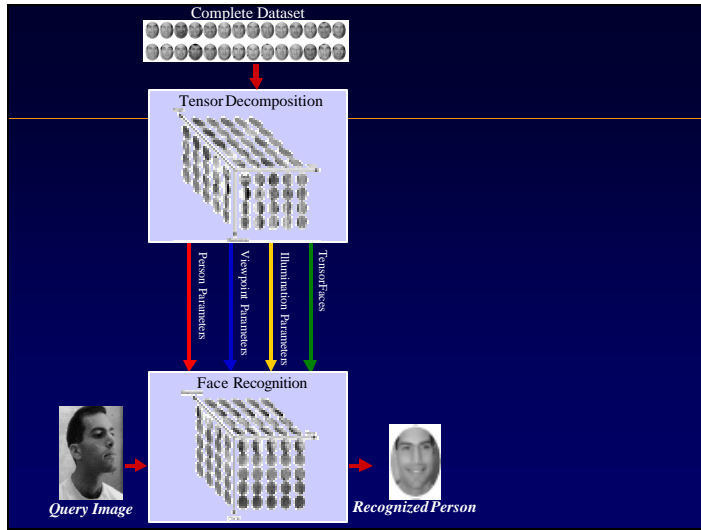


## Strategic Data Compression = Perceptual Quality

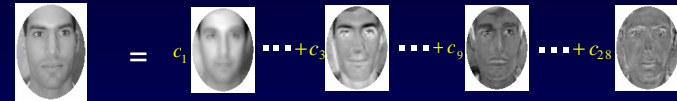
### TensorFaces data reduction in illumination space primarily degrades illumination effects (cast shadows, highlights)

Original		TensorFaces	PCA
		6 illum + 11 people param.	3 illum + 11 people param.
176 basis vectors	66 basis vectors	33 basis vectors	33 parameters
			

- PCA has *lower mean square error* but *higher perceptual error*



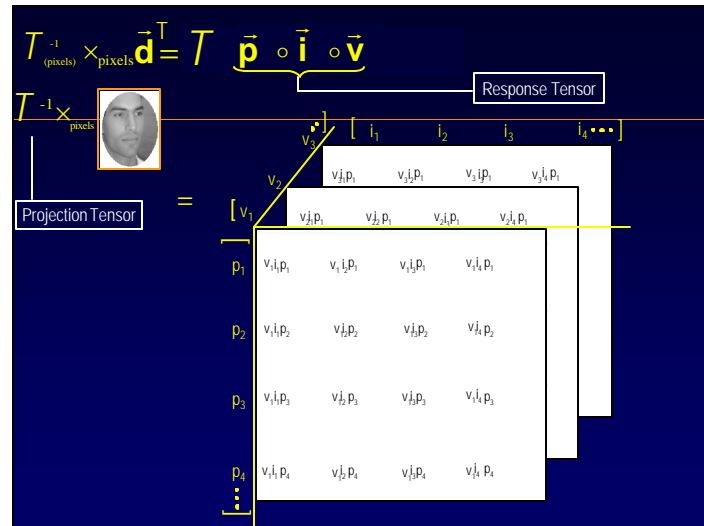
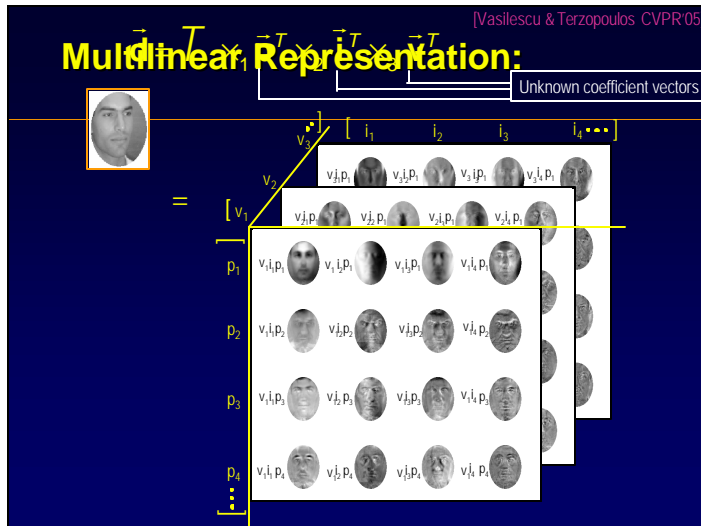
## Linear Representation:



$$U^T d_i = U c_{ij}$$

Unknown coefficient vector

Projection Operator



## Response Tensor – Rank (1,...,1)

$$T^{-1} \times_{\text{pixels}} \text{img} = \left[ v_1 \begin{array}{c} v_2 \\ v_3 \\ \vdots \end{array} \begin{bmatrix} i_1 & i_2 & i_3 & i_4 \dots \\ v_{j_1, p_1} & v_{j_2, p_1} & v_{j_3, p_1} & v_{j_4, p_1} \\ v_{j_1, p_2} & v_{j_2, p_2} & v_{j_3, p_2} & v_{j_4, p_2} \\ v_{j_1, p_3} & v_{j_2, p_3} & v_{j_3, p_3} & v_{j_4, p_3} \\ v_{j_1, p_4} & v_{j_2, p_4} & v_{j_3, p_4} & v_{j_4, p_4} \\ \vdots & \vdots & \vdots & \vdots \end{bmatrix} \right]$$

## Response Tensor – Rank (1,...,1)

$$T^{-1} \times_{\text{pixels}} \text{img} = \left[ v_1 \begin{array}{c} v_2 \\ v_3 \\ \vdots \end{array} \begin{bmatrix} i_1 & i_2 & i_3 & i_4 \dots \\ v_{j_1, p_1} & v_{j_2, p_1} & v_{j_3, p_1} & v_{j_4, p_1} \\ v_{j_1, p_2} & v_{j_2, p_2} & v_{j_3, p_2} & v_{j_4, p_2} \\ v_{j_1, p_3} & v_{j_2, p_3} & v_{j_3, p_3} & v_{j_4, p_3} \\ v_{j_1, p_4} & v_{j_2, p_4} & v_{j_3, p_4} & v_{j_4, p_4} \\ \vdots & \vdots & \vdots & \vdots \end{bmatrix} \right]$$

## Response Tensor – Rank (1,...,1)

$$T^{-1} \times_{\text{pixels}} \text{img} = \left[ v_1 \begin{array}{c} v_2 \\ v_3 \\ \vdots \end{array} \begin{bmatrix} i_1 & i_2 & i_3 & i_4 \dots \\ v_{j_1, p_1} & v_{j_2, p_1} & v_{j_3, p_1} & v_{j_4, p_1} \\ v_{j_1, p_2} & v_{j_2, p_2} & v_{j_3, p_2} & v_{j_4, p_2} \\ v_{j_1, p_3} & v_{j_2, p_3} & v_{j_3, p_3} & v_{j_4, p_3} \\ v_{j_1, p_4} & v_{j_2, p_4} & v_{j_3, p_4} & v_{j_4, p_4} \\ \vdots & \vdots & \vdots & \vdots \end{bmatrix} \right]$$

## Multilinear Projection

1. Compute the Projection Tensor or Pseudo-Inverse:

$$P_{(\text{pixels})} = T^+_{(\text{pixels})} \longrightarrow \text{observation mode}$$

2. Compute the Response Tensor:

$$P \times_{\text{pixels}} d^T = \text{Mode-Identity Tensor}$$

$$R = \underset{\text{pixels}}{J} (I^T \otimes v^T \otimes p^T)$$

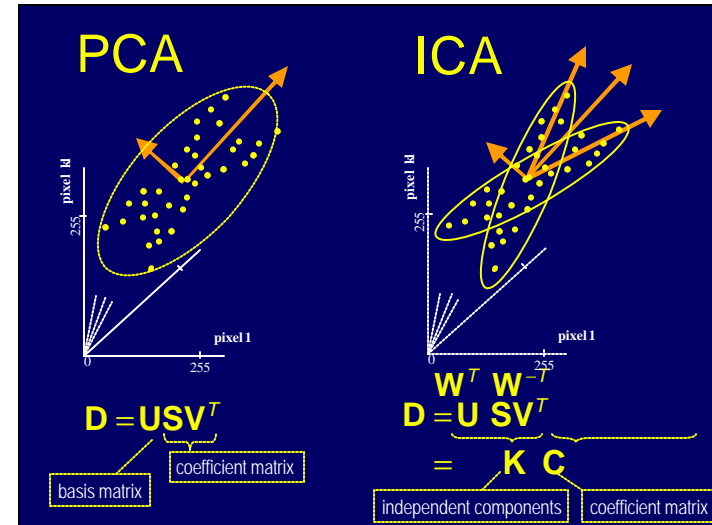
$$= p \circ v \circ I$$

3. Extract the coefficient vectors by factorizing the Response Tensor using the N-mode SVD algorithm

## Perspective on Multilinear Models

	Linear Models	Our Nonlinear (Multilinear) Models
2 <sup>nd</sup> -Order Statistics (covariance)	PCA Eigenfaces	Multilinear PCA TensorFaces
Higher-Order Statistics	ICA	Multilinear ICA Independent TensorFaces

[Vasilescu & Terzopoulos, Learning 2004]



## N-Mode ICA

[Vasilescu & Terzopoulos, CVPR 2005]

- For  $n=1, \dots, N$ , compute matrix  $U_n$  by computing the SVD of the flattened matrix  $D_{(n)}$  and setting  $U_n$  to be the left matrix of the SVD. Compute  $W_n^T$  using ICA. Our new mode matrix is  $K_n$

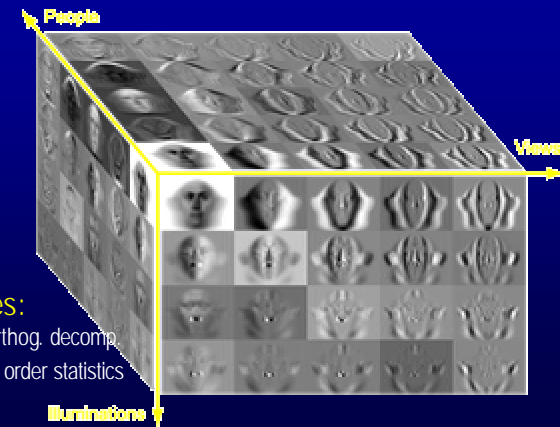
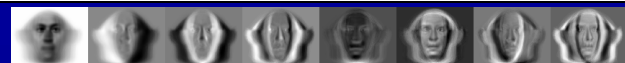
$$D_{(n)} = U_n Z_{(n)} V_n^T = \underbrace{(U_n W_n^T)}_{K_n} W_n^{-T} Z_{(n)} V_n^T = K_n W_n^{-T} Z_{(n)} V_n^T$$

- Solve for the core tensor as follows

$$S = D \times_1 K_1^{-1} \times_2 K_2^{-1} \times \dots \times_n K_n^{-1} \times \dots \times_N K_N^{-1}$$

$$S = Z \times_1 W_1^{-T} \times_2 W_2^{-T} \times \dots \times_n W_n^{-T} \times \dots \times_N W_N^{-T}$$

PCA:



TensorFaces:

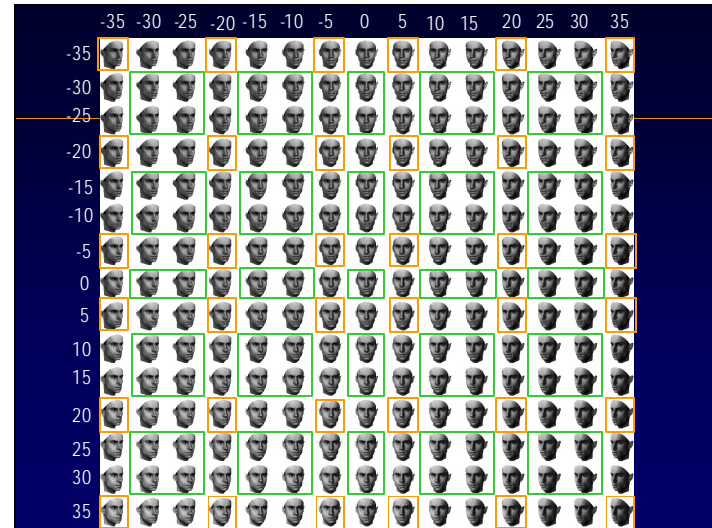
- Multilinear orthog. decomp.
- Encodes 2<sup>nd</sup> order statistics

ICA:

**Independent TensorFaces:**

Multilinear ICA

- Multilinear decomposition
- Encodes higher order statistics

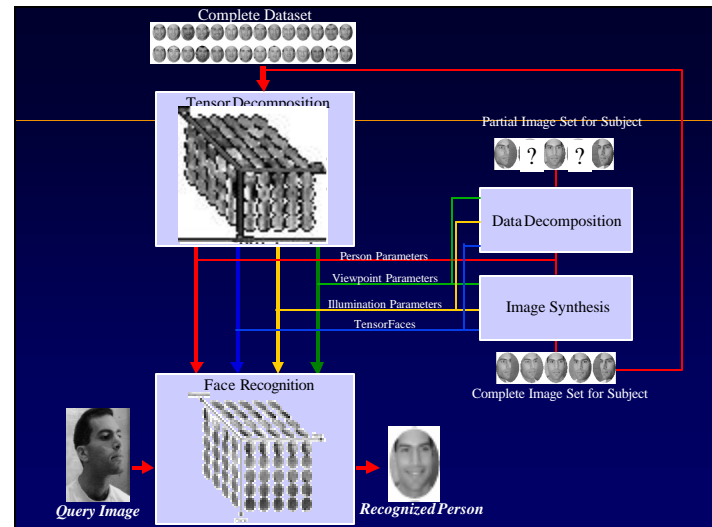


## Results

Data Set - 16,875 images		Training Images - 2,700	Test Images:
<ul style="list-style-type: none"> <li>• 75 people</li> <li>• 15 viewpoints</li> <li>• 15 illuminations</li> </ul>		<ul style="list-style-type: none"> <li>• 75 people</li> <li>• 6 viewpoints</li> <li>• 6 illuminations</li> </ul>	<ul style="list-style-type: none"> <li>• 75 people</li> <li>• 9 viewpoints</li> <li>• 9 illumns</li> </ul>

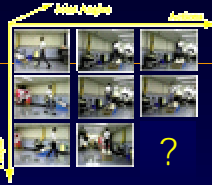
Linear Models		Multilinear Models	
PCA	ICA	TensorFaces	Independent TensorFaces
83%	89%	93%	97%





## Other Applications

- Human Motion Signatures



– 3-Mode Decomposition, Recognition, & Synthesis

[Vasilescu ICPR 02, CVPR 01, SIGGRAPH 01]

- Multilinear Image-Based Rendering

[Vasilescu & Terzopoulos, SIGGRAPH 04]



## Conclusion

### ***Multilinear algebraic framework for computer vision and computer graphics***

- Tensor approach to the analysis and synthesis of image ensembles
  - Multilinear PCA and Multilinear ICA
  - Multilinear Projection
  - Tensor Mode-Identity, Tensor Pseudo-Inverse
  - TensorFaces and TensorTextures
- Applications in many other fields of science